MEMO

I want to locate programmers familiar with ZGRASS for the purpose of providing support to a Bally/Astrocade Arcade unit memory expansion. Dr. DeFanti has licensed the use of this language to Alternative Engineering, a company that has been supporting the Arcade unit since 1979. Alternative Engineering is going to produce a 64K memory expansion unit with cassette and disc drive controllers, and a full size keyboard package to surround the ZGRASS, with delivery of units expected in July 1983.

I publish a Newsletter for the Arcade owner, in which we endeavor to help the owner get more out of his Basic cartridge, through programs and tutorials.

ZGRASS programmers are needed on two levels:

1. I want to increase the scope and usability of my MK by including coverage of ZGrass and the new machine. I will need programs that entertain and teach, and ~~to provide~~ to provide updated data as to how fully ZGrass ~~and supported~~ is supported by expanded ~~data~~ how to obtain input effects. Our paper is designed for the hobbyist

Our guild is hobby-oriented. We are essentially quite naive about the total Arcade system - we do not have the "inside story" on design, features, or tricks - and eventually everything we have learned of the machine has been discovered. Our contact there is somewhat inconsistent. However, With the help of talented hackers, we has been able to present some information, data & some clever programs. Hopefully we will have more insight into the Z's operation with assistance from hobby-time users. ~~Similarly~~ We have a number of professional programmers on board who cannot sell their concepts outside of the company they work for, and so we have set a general policy that all programs submitted are donations for the hobby benefit of us all. We are making a token payment for tutorial articles, currently at a 2¢/page rate

Rite Aid

2. On the second level, programs that are needed that can be sold. Whatever is viable, both amusement and utility. There ~~has been~~ lots of people ~~want to do this~~ with business applications.

The producers of the machine are interested in having programs available in order to enhance their product. Our function would be one of introduction - all arrangements etc. from then on would be up to you.

The Options that may be open would include -

1. You develop out of a game, etc. on a ~~free~~ lease basis with you own Zgrass & sale (whatever) to some distribution organization with factory

2. You work for an organization strictly as a provided system & the product program essentially has to do.

3. Some other combination